

COULD YOU DESIGN A  
CLASSDOJO MONSTER?



Hmm... That's an interesting question.

Let's see how ClassDojo does it!



We'll use Katie as an example.



First, we IMAGINE her...



THEN, we try to draw her.





BUT we NEVER get it  
right the first time.

Add a  
headband?



Round  
out the  
body



Remove freckles for  
simpler animation.



Remove  
horns.  
Already have  
hair and  
hair  
accessories.



So we try again!



Sketch



Original



Original w/ tummy



Stronger Orange  
w/ light tummy



But we still see things to IMPROVE.  
(not there YET)



Eye too long?  
Harder to animate  
vs. a perfect circle.



Yellow possibly  
too light. Blends  
in with background.



Original color not  
matching Mojo's  
Green

So we try again... and again...  
and again... until finally...



After about 30 tries...

We have Katie!





Now, you invent your own monster!

And we'll pick one monster to be  
in the next Mojo and Katie video!





Here's an example  
from the ClassDojo team!

Your name The Mojo Production Crew  
(Kyle, Ben, Chris, Erin) Monster's name Katie

1st try



What do you like about this one?

We liked her having a fuzzy body in contrast to Mojo's smooth body.

What do you want to improve next time?

Change her body shape more to a ball. Take away the horns and add a headband to make her look friendlier.

2nd try



What do you like about this one?

She looked less like a goat. We also added little fangs and made her body rounder.

What do you want to improve next time?

We wanted to continue to round out her body and fur to make her friendlier and round out her eye to make it more expressive. Her color doesn't yet match Mojo's green.

3rd try



What do you like about this one?

Her body is rounder and her eye shape is more expressive. We simplified for better animation.

What do you want to improve next time?

We wish now that she had more color and we would like to bring back her feet.